

Maine Senior Games Basketball Registration

Please Print

Team Name _____ Age Group: _____

Basketball Player #1		
First Name:		Last Name:
Street Address:		City/State: Zip:
Date of Birth:	Shirt # _____	Email:
Basketball Player #2		
First Name:		Last Name:
Street Address:		City/State: Zip:
Date of Birth:	Shirt # _____	Email:
Basketball Player #3		
First Name:		Last Name:
Street Address:		City/State: Zip:
Date of Birth:	Shirt # _____	Email:
Basketball Player #4		
First Name:		Last Name:
Street Address:		City/State: Zip:
Date of Birth:	Shirt # _____	Email:
Basketball Player #5		
First Name:		Last Name:
Street Address:		City/State: Zip:
Date of Birth:	Shirt # _____	Email:
Basketball Player #6		
First Name:		Last Name:
Street Address:		City/State: Zip:
Date of Birth:	Shirt # _____	Email:
Basketball Player #7		
First Name:		Last Name:
Street Address:		City/State: Zip:
Date of Birth:	Shirt #: _____	Email:
Basketball Player #8		
First Name:		Last Name:
Street Address:		City/State: Zip:
Date of Birth:	Shirt # _____	Email:

Please return the payment and registration form to:

Maine Senior Games

PO Box 513 ■ Scarborough, ME 04070

Checks payable to: Maine Senior Games – Team fee: \$165.

ALL SENIOR GAMES PARTICIPANTS MUST SIGN THIS WAIVER

We hereby agree to hold harmless the organizers, volunteers, and sponsors of the 2021 Maine Senior Games from any and all claims of whatsoever kind and nature which we may have, or at any time in the future have, of any injury arising out of our participation in the 2021 Maine Senior Games. We are in good physical condition and have no medical restrictions which would prohibit our participation in the 2021 Maine Senior Games.

Basketball Player #1 Signature:	Today's Date:
Basketball Player #2 Signature:	Today's Date:
Basketball Player #3 Signature:	Today's Date:
Basketball Player #4 Signature:	Today's Date:
Basketball Player #5 Signature:	Today's Date:
Basketball Player #6 Signature:	Today's Date:
Basketball Player #7 Signature:	Today's Date:
Basketball Player #8 Signature:	Today's Date: